



SUPERHERO MATH

Be a Math Superhero!

Imagine learning math from a Superhero... What do you get when all the fun of a Nickelodeon TV game show - the crazy games, the wacky stunts and the outrageous antics - collides with elementary math terms and lessons? You get "Superhero Math," the most ambitious assembly show ever to capture your students' interests and ignite their imaginations.

Capture Students Interest and Ignite their Imagination

Students meet a real-life Superhero who shrinks to 8" tall as they participate in measurement games, divides into ninths as they hear about fractions and then geometrically vanishes into a shape-filled puzzle! Plus after 14 kids participate on stage, everyone takes home top-secret instruction sheets so they can prove to their families that the real math superhero is living under their roof.

Jammed with Learning!

For Younger Students: | Patterns, shapes, topological puzzles | Odd & even numbers | Sorting & estimating | Standard & non-standard forms of measurement | Introduction to fractions. **For Older Students:** Area, volume & perimeter | Probability, possibility and odds | Fractions and symmetry | Simple logic & reasoning | Tangrams and geometry | Mental math



Audience: K-6 **Capacity:** 400

Presentation Time: 45 minutes during set-up time.

Set-Up Time: 45 minutes. Please ensure performance space is clear and empty of classes
Take-Down Time: 30 minutes

Presentation Area: Brightly lit performance space; minimum area of 8 ft. x 20 ft. Performance space can be stage or floor-level; floor level is preferred. If performance space is floor level, please seat students on the floor and not in chairs. If the performance area is a stage please make sure there are stairs for easy volunteer access to the performance area.

Assembly Requirements: One large table. Depending on your location, you may be asked to provide a PA system with RCA-jack input. Nearby electrical outlet or extension cord.